Level 4/5 Group 1 Meeting Minutes

Date: 8th February 2017

Time: 11:00am

Attendees: James Pyke, Matthew Lummis, Benjamin Attebery

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Discussion:

* Discussion of the meeting with Dave.
* Each member was given the tasked of the week.
* Group gave feedback on meeting, what went well and what went bad.
* Group discussion on which elements and ideas to bring forward into our game.
* The group came up with revised game idea based on feedback.

Tasks moving forward:

Matthew Lummis – Create recoil mechanics ingame.

James Pyke – Create King of the hill mechanic and level implementation.

Benjamin Attebery – Develop first level and research into design themes.